

Why am I sad?

The camp draws to a close and Andrew the bear is overcome with melancholy, so much so that he cannot contain his tears. He feels a little ashamed of his feelings, but the little dragon Peng is at his side explaining to him that even sadness has its meaning. While listening to the rhyming story, the children also develop their attention and memory through games.

Subjects

Engineering (Visual-spatial intelligence)

Social skills introduced

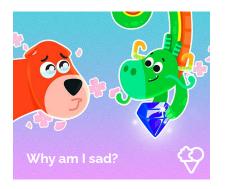
Emotions

Further information

Some games are useful for enhancing visual memory development which is the ability to recall previously seen information. Visual memory requires a big cognitive effort, but the playful aspect can help training and strengthening this skill.







Suggested age

3-4 years

Difficulty of game



Learning objectives

- Visual memory
- Attention

Where has Andrew gone? Help me find him





Memorize what makes Andrew sad
Touch the things that make Andrew sad

