

Smart
Tales

3+



First day of school: how many emotions!

Happiness or fear? The first day of school brings with it many emotions. Lisa the hare, who has to face this new experience, is well aware of this. The dragon Peng, however, is at her side to explain to her that it is normal to feel happiness, fear, sadness and even a touch of anger during her new adventure at school.

Subjects

Engineering (Visual-spatial intelligence)

Social skills introduced

Emotions

Further information

Some games are useful for enhancing visual memory development which is the ability to recall previously seen information. Visual memory requires a big cognitive effort, but the playful aspect can help training and strengthening this skill.



Suggested age

3-4 years

Difficulty of game



Learning objectives

- Logic
- Associations

Tap the character who is scared



Tap the character who is happy



Tap the character who is angry

