



Cristina and Mauritius, what a good shot!

The Oceanics continue with the small fish Cristina and Mauritius and the challenge of target shooting. Circle, triangle, square... there are many shapes to play with! Eventually the arrow closest to the center will be the winning one. This story introduces children to some geometric concepts and teaches them to recognize simple shapes.

Subjects

Mathematics Engineering (logic) Art (Pre-graphism)

Social skills introduced

Friendship

Further information

The mathematical skills of children can be stimulated immediately. Getting closer to the knowledge of numbers and simple shapes through play opens the way for the further learning of mathematics and geometry. Learning geometric shapes is also a way to stimulate ingenuity and creativity.







Suggested age

5 years

Difficulty of game



Learning objectives

- Writing exercises: numbers
- Simple shape recognition
- Logical reasoning

Sketch the targets



Put the square at place 1



Which arrow hit the target in the middle?

