

Smart
Tales

4+



Max and Kitty Extraordinary Pitchers!

Max the shark and Kitty the moray are preparing for the throwing contest of the Oceanics, but there is a problem: they have nothing to throw! Fortunately, there is a wreck at the bottom of the ocean and they can collect many similar objects. In this episode the activities are studied on the basis of logical associations and spatial perception.

Subjects

Engineering (Visual-spatial intelligence)
Tecnologia

Social skills introduced

Friendship

Further information

Visual-spatial intelligence is a type of cognitive ability that is important in the development of kids because it allows them to select and control the stimuli collected from the surrounding environment. A playful context and captivating stimuli can be good premises for educating kids in visual attention and logical reasoning.



Suggested
age

4-5 years

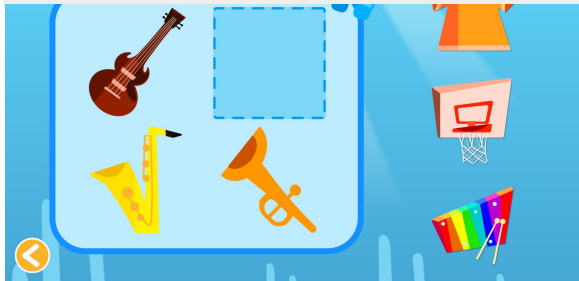
Difficulty
of game



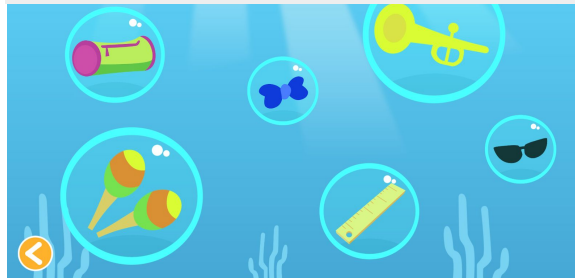
Learning objectives

- Logical sequences
- Dimension perception (big-small)
- Spatial perception (near-far)

Complete the sequence



Touch the objects similar in size



Touch the animal that threw the object
closer/further

