



#### Oscar, did you eat my friends?!

Lord Thomas introduces Oscar to his friend Ray the elephant, but something unexpected happens: Ray mistakes the dinosaur for a monster and a misunderstanding risks compromising a friendship between the two. The story teaches us to look beyond appearances, while interactive games enhance visual-spatial intelligence.

## **Subjects**

Engineering (Visual-spatial intelligence)

### Social skills introduced

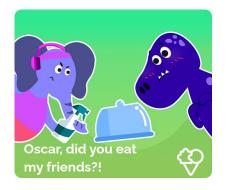
Diversity Kindness

#### **Further information**

Visual-spatial intelligence is a cognitive ability to be acquired and trained in pre-school age; identifying the spatial relationships between objects helps kids to interact more confidently in the world around them, relating properly to others and to other objects.







Suggested age

3 years

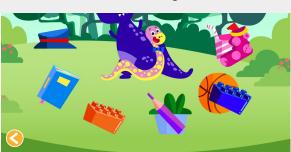
Difficulty of game



# **Learning objectives**

- Spatial perception

Tap on all the items that are hidden behind something



Help Oscar eat his favorite dish.

Drag the dinosaur behind/in front of the table



What is really happening behind the scenes? Tap on the item to find out!

